**YAGA Game Entry Details – Mill Park Secondary College – “Connors Quest”**

**Your name:** Reegan Quick (on behalf of the team)

**Your school's name:** Mill Park Secondary College

**Your supervising teacher's name:** James Lee

**Team Name:** Team Batman

**Language chosen:** Game Maker 8.0

**The language that the game is written in, including the version number:** Game Maker 8.0

**Authenticity:** All Graphics and music are original.

**Topic:** “Future dreaming”

**Name of Game:** Connor’s Quest

**Game overview:**

The game starts with a kid (Connor) in the park about to put his litter in the bin when the wind blows it away into the nearby bushes. Connor goes after it and discovers hidden in the bushes a time machine.

Connor wants to go into the future, dreaming about futuristic buildings, robots, flying cars and lasers. But instead arrives to a completely abandoned environment - a ruined civilisation.

Once he explores around a bit he finds a little solar powered robot called Blippy who acts as a guide of sorts. Connor finds out that everyone pretty much died off from some great world war over energy sources. Connor becomes scared and wants to go home so he tries the time machine but realises it won't work unless it is powered by four special power sources (wind, solar, hydro and thermal).  
  
However, there is a problem. He has to go explore four dangerous environments (windy forestland, sunny desert, water ice land and lava mountains) to repair a sustainable energy generator (windmill, solar panel, hydro water wheel generator and steam generator). Once repaired, the generator will unlock a seal revealing a special power source he needs.

Each environment requires solving puzzles which when solved, gives him one of four parts for each generator. So he needs to collect all four (eg; wind generator needs four blades), then go to the generator and the generator will release the power source.

Once he has all four power sources, he can return to the time machine and power it up.

Eventually Connor makes it home after becoming all eco-conscious, and vowing that the future he saw will not happen, starts his own company inventing advanced sustainable energy technology he learnt from his future experience – and giving his designs to the world for free.

50 years later, in a nice clean future because of the positive changes he has made to the world with his inventions, he accidently stumbles upon the time machine once again as an adult and as he enters it, the game cuts there leaving an element of mystery so people playing the game can imagine (future dream) what he might see this time.

**The Game:**

See included **Connors\_Quest.gmk** for source code.

See included **Connors\_Quest.exe** for actual game.

**Loading instructions:**

Run the **Connors\_Quest.exe** file and follow the instructions.

**Behind the scenes video- The Making of Connor’s Quest:**

[**https://www.youtube.com/watch?v=SJv-U8V8c0o**](https://www.youtube.com/watch?v=SJv-U8V8c0o)

**Team Batman Game Development Team**

**Team Leader:** Reegan Quick

**Supervising Teacher:** Mr. Lee

**Story/idea**

Reegan Quick

**Programmers**

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**Graphic Designers**

Zachary Bowen

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**Sound & Music**

Brandon Reid